

THE GOAL IS SIMPLE

Get the lowest score possible. Just like real golf, the lowest score wins the game!

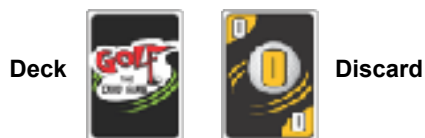
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THE SETUP

1 Deal 4 cards face down to each player.



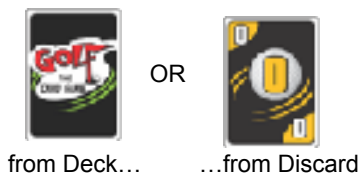
2 Place the Deck and start a Discard Pile.



3 Secretly look at any **two** of your cards.

YOUR TURN

1 Draw



2 Then, swap the drawn card with one of your four cards (or discard it immediately).

SPECIAL CARDS



0 Points.
The Best Card!



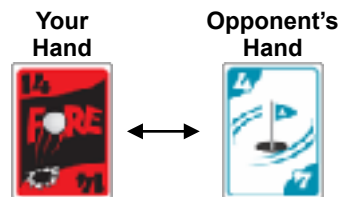
Flexible.
Becomes any number.



Game Changer.
Steal a Card!

FORE IN ACTION

When you play a FORE! card, you **MUST** swap it for another player's face-up card.



A great way to get a low card and give them a high one!

SCORING BONUSES

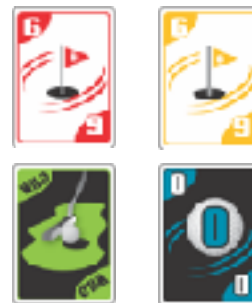
Matching pairs of the same number are worth 0 points!



3 or 4 of a kind give you negative scores (which is even better!).

ENDING A HOLE

Once a player turns all four of their cards face-up, the round is almost over.



Every other player gets **one final turn**. Then, everyone calculates their score for the hole.

YOU'RE READY TO PLAY

That's all you need to know. The best way to learn is to play. Have fun, and may the lowest score win!



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